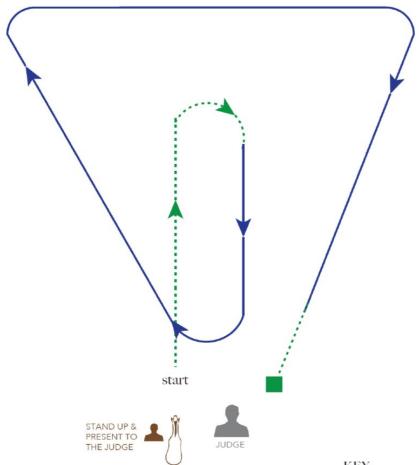
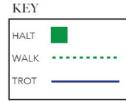


WORKING HUNTER CLASSES LED PHASE

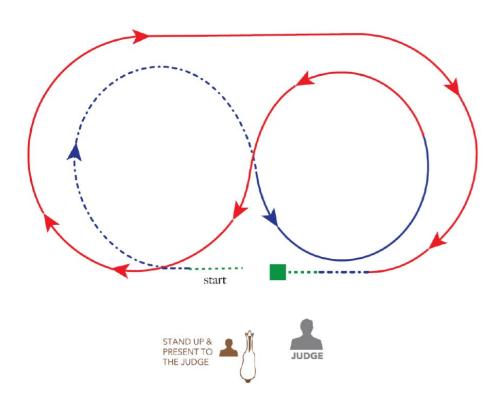


- 1. Stand and present to the judge
- 2. Walk out straight towards the end of the area and turn straight back
- 3. Trot straight back towards judge
- 4. Veer past judge
- 5. Strong trot along top
- 6. Trot back towards judge
- 7. Walk and then halt in front of the judge





WORKING HUNTER CLASSES RIDER PHASE



- 1. Stand and present to judge
- 2. Walk out, sit trot right ½ circle
- 3. Change direction through centre
- 4. Rising trot left ½ circle
- 5. Pick up left canter
- 6. Change canter lead and direction through centre
- 7. Canter right whole circle
- 8. Transition to trot, walk
- 9. Halt at judge

WALK RISING TROT SITTING

KEY

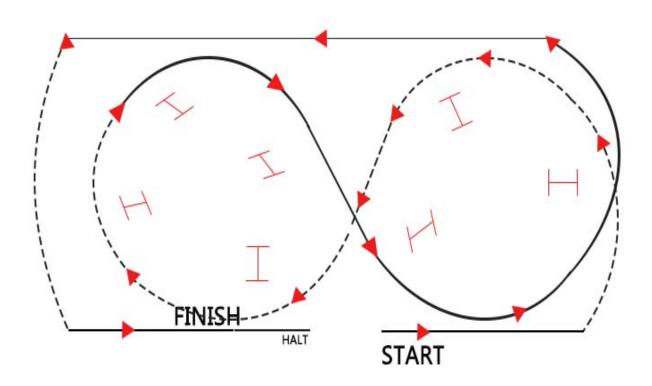
CANTER



WORKING HUNTER RIDDEN PHASE

Provided you have not been eliminated from the Working Hunter jumping phase, you will then be required to undertake a workout on the flat in the jumping arena. Please be mindful of avoiding the jumps while you complete this workout.

- Walk 10-15 metres ______
 Trot half circle left ______
 Trot half circle right ______
 Canter half circle right ______
 Simple change
 Canter half circle left ______
 Hand gallop along long side ______
- 8. Transition down to canter, trot, walk and halt.
- 9. Salute Judge and leave arena on a long/loose rein when released by the Judge or Steward





WORKING HUNTER JUMPING PHASE

WORKING HUNTER COURSE

